

Trico League Basketball SOP's

1. The league schedule shall be adopted at the March meeting for the subsequent school year. Proposals shall be offered at the February meeting. All varsity league games must be played by varsity teams.
2. Officials for basketball games must be registered officials and cannot be high school faculty members of the home team.
3. Warm-up times for Varsity games will be 15 minutes. JV games can allow for 20 minute warm-ups, but not be less than 15 minutes.
4. For all league games, the JV will start at 5:30 pm. Varsity warm up will begin at 6:40 pm or later. This will allow for the 15-min warm up, National Anthem, and introductions. The Varsity game will not start before 7:00 pm. A team not having a JV should notify its opponents in advance. C – Squad game times are to be determined by the home school.
5. The visiting team must stay on the court once the pre-game announcement has begun. The exception will be if the home team has Senior Recognition Night. The visiting team may go to the locker room during this time only.
6. JV players need to come dressed and ready to play. Locker rooms will not be available until 5:15 PM.
7. Once the JV game starts there will be no balls out except for the warm-up balls and the game ball used in the JV game. No half-time shooting or players on the sidelines passing or dribbling of balls. Organized half-time functions such as hoop shoots and youth scrimmages are permitted.
8. Varsity timers, scorers, and other game officials should be responsible adults.
9. The home team will wear white uniforms, the visitor dark or contrasting jerseys, both varsity and JV. If a team has only single color jersey, they are responsible for making arrangements with their opponent.
10. Locker room areas:
 - a. Should be open and available by 5:15 pm. And the floor should be available 5:10 pm.
 - b. Chalkboard/white board shall be provided.
 - c. Toilet facilities shall be provided.
 - d. Visiting school is responsible for leaving the locker room in good condition, and repair of equipment or facilities damaged by them.

11. If you can not field a team on league play day due to violation of a school policy, the game is a forfeit.
12. The Drop-Dead date to get league games in will be the Saturday prior to the start of the District Tournament.
13. If 2 or more games are needed to be made up, all AD's in the league will be notified and a decision will be made as to which game should be played.

League Standings (Basketball Only)

Ties for 1st through 4th place teams in the league standings at the end of the season will be broken in the following manner:

1. Head to head competition
2. Won/Lost record against play-off teams
3. Wins against higher seeded play-off teams
4. RPI number

If there is a tie to get into the District Tournament after overall record and head to head results in a tie, then a tiebreaker game will be played. Ties for 4th place will be played off in the following manner:

1. Game will be played at a neutral court.
2. A tie between two teams will be played before the District Tournament.
3. If 3 or more teams are tied for 4th place, the seeding criteria above will be used to establish seeding, but the games must be played.
4. The #1 seed out of the 3 teams will receive a bye and #2 will play #3. Winner to play #1.

All-League Protocol (Basketball Only)

1. When nominating a player, the question should be asked, "Can the players have an impact or start for the 1st place team in the league?"
2. Stats and performance in league games are the only games for determining All-League Awards.
3. On-court conduct & sportsmanship can and should be used as a determining factor for an All-League Award.
4. Each school will have at least 1 player on the list of All-League. A school is guaranteed one player to be at least on honorable mention. If a school has a player on 1st or 2nd team, then it does not necessarily need to have a player on honorable mention.
5. There will be a maximum of 18 players selected to the All-League Awards. For

example:

- (1) MVP; (5) 1st Team; (5) 2nd Team; (7) Honorable Mention = 18
 - (2) Co-MVP's' (5) 1st Team; (5) 2nd Team; (5) Honorable Mention = 17
 - (1) MVP; (6) 1st Team; (5) 2nd Team; (6) Honorable Mention = 18
6. If a school places 4th in the league standings, then no more than 3 players can be nominated for All-League.
 7. If a school places 5th or 6th in the league standings, then no more than 2 players can be nominated for All-League.