

SOUTHWEST WASHINGTON 1A LEAGUE SOCCER SOP'S

- 1) The game length will be two 40 minute halves for Varsity and JV. There will be a 10 minute half time. If there is a tie at the end of regulation, there will be a 5 minute break before the overtime.
- 2) Both teams' bench must be on the same side of the field, opposite of the fans.
- 3) Varsity league games may not end in a tie. If a JV game is tied at the end of regulation play, then the game will stand as a tie. If tied at the end of regulation, varsity teams will play two 5 minute overtimes with golden goal ending the match. If tied at the end of the overtimes, the game will go into a 5 player shootout. Shootout will end playoff game ties as before.
- 4) The league championship and play-off positions will be determined by league by-laws. League standing is the first qualifier. If two teams are tied, head to head record is the first criteria; aggregate score between the two competitors is second; Trico goals allowed is the third criterion. If still tied, a coin flip will determine seeding position. There will be no coin flip to eliminate a team from district playoffs. The game must be played between the 2 teams involved.
- 5) Start times will be decided by the host school.
- 6) Additionally, schools may choose to play varsity matches prior to starting JV matches if there is a fear of games ending due to darkness.
- 7) Soccer Field Conditions:
 - a) During inclement weather the AD will determine if the conditions are playable or not. After the game starts, the Officials will determine if the game can continue.
 - b) The referee may stop the game at any time if he/she feels the conditions of the field make it unsafe for the participants.
 - c) The Athletic Director's of the two involved schools will reschedule the game.
- 8) Varsity matches must have at least 2 officials to begin playing.